

| DEFENSIVE AND COMPETITIVE BIDDING |
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| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| Change of suit forcing 1 round |
| Cue by pd of overcaller is limit raise or better |
| Jump in new suit is splinter |
| Sound overcalls at 2 level |
| Reopening jump=11-15 6 card suit |
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| INT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 15-18 in all seats,system on |
| Lebensohl |
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| |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| weak |
| 2NT=lowest unbid suits |
| |
| Reopen: |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| Michaels,weak/strong.1C-2C =spades and another |
| 1D-2D=spades and another |
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| |
| VS. NT (vs. Strong/Weak; Reopening;PH) |
| Toiic.vs wkNT x=pen.2C=D's or majors.2D's=H's/blacks |
| 2H's=spades or minors 2S=odd suits.2NT=clubs/reds |
| Vs str NT x=clubs or reds 2C=D's/majors 2D=H's or blacks |
| 2H's =spades or minors.2S=odd suits |
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| |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| DBL weak 2=TO then LEB |
| DBL weak 3=TO |
| Cue=2/3 suiter |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| Bids at 1 level –either have that suit or the other 3 suits |
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| Bids 1NT and above are the suit above or 2 suits above that |
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| OVER OPPONENTS' TAKEOUT DOUBLE |
| New suit forcing |
| Jumps are pre |
| XX= willing to X |

| LEADS AND SIGNALS | | | |
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| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 4 th highest.MUD | same | |
| NT | 4 th highest.top of nothing | same | |
| Subseq | Rev count | same | |
| Other: | Lead directing DBL after 1NT-3NT asks for spade lead | | |
| | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | Asks for Attitude | Unblock against 3NT | |
| King | Asks for count | count | |
| Queen | QJ,QJx | QJx, KQ109 asksJ | |
| Jack | J10x,KJ10x | same | |
| 10 | 109x,H109x | same | |
| 9 | 9x | same | |
| Hi-X | x/even | same | |
| Lo-X | Hxx or xxx | Hxx | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Low enc | Reverse count | Odd enc. |
| Suit 2 | same | same | Even McKenney |
| 3 | | | |
| 1 | As above | As above | As above |
| NT 2 | | | |
| 3 | | | |
| Signals (including Trumps): in trump suit may be McKenney | | | |
| If x in dummy of suit led,odd enc even Mckenny | | | |
| | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| DBL's in comp auction are TO up to 4H | | | |
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| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| RESP DBL to 4H | | | |
| DBL's of multi 2D's =16+ | | | |
| DBL's after partner has opened weak are PEN | | | |
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| W B F CONVENTION CARD |
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| CATEGORY: Green system |
| NCBO: AUSTRALIA |
| PLAYERS: Andy Creet and Stephen Mendick |
| EVENT: APBF Hong Kong (Seniors) |
| |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| 5card major better minor |
| Forcing 1NT over 1H/S |
| Weak 2D/H/S |
| 1NT=11-14 |
| 2over 1 GF unless both opener and responder rebid their suits |
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| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| Gambling 3NT with little outside strength |
| Comp cue=limit+ raise,jump raise =pre.jump cue=splinter |
| Lebensohl |
| 1 M response may bypass 1 D |
| Vs unspecified openings DBL=HCP |
| Criss cross limit raised in minors |
| Vs multi 2D's,2M=TO of that suit |
| 2NT in a competitive auction is transf to clubs |
| SWINE after weak or strong NT doubled |
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| SPECIAL FORCING PASS SEQUENCES |
| Pass of 4S or 5 level bid in a competitive auction promises 2 nd rd control.DBL=xx/worse |
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| IMPORTANT NOTES |
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| PSYCHICS: |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|-----------------------------|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4H | 11-21HCP, | 2C=GF.2D=limit raise C. jump M weak 6c suit | New suit =Cue. 2C after 1NT rebid=Crowhurst | 2NT in competitive auction is transfer to clubs |
| | | | | | 2NT=10-12 BAL. may bypass 1D to bid a M | | |
| 1♦ | | 3 | 4H | 11-21HCP | 2D=GF.3C=limit raise D | | |
| | | | | | | | |
| 1♥ | | 5 | | 11-21 HCP | 3H=PRE. 2m=GF.2NT=limit raise or better. | 1H-2H-new suit=long suit game try. | |
| | | | | | Jumps =splinter | Jumps =splinter. blackout with reverses | |
| 1♠ | | 5 | 4H | 11-21HCP | 1NT forcing for 1 round | 4 th suit forcing to game | |
| INT | | | 3S | 11-14 BAL.may have 5c suit | 2C=enquiry.4 suit transf. 3 level bids slam interst | After 2C Bids at 2 level=min 11-12 | 1 st DBL after interference=bal of |
| | | | | | | Super accepts either 2NT/bid suit no values | Power.2 nd DBL=PEN |
| 2♣ | | 0 | | GF/21-22BAL | 2D=<2 controls.2H/S,3C/D= 5+ +ve.2NT 5-8 BAL | After 2NTrebid 3C=puppet stayman.3D/H trf | |
| | | | | | 3NT9-11 BAL no Ace | 3S=5H/4S | |
| 2♦ | | 0 | | Weak 6c M /23-24bal | M's pass/correct 2NT enquiry.3C/D forcing. | | |
| | | | | | | | |
| 2♥ | | 5 | | Weak 5H plus 5c other suit | 2NT enquiry.3C/D pass/correct.3H=NF./pss/correct | | |
| | | | | | | | |
| 2♠ | | 5 | | Weak 5S plus 5c m | 2NT enquiry.3C/D pass/correct | | |
| | | | | | | | |
| 2NT | | | | Weak 5/5 in minors | Minor bids to play.M's forcing.3NT to play | | |
| | | | | | 4C=minorwood | | |
| 3♣ | | 6 | | PRE-EMPT | New suits forcing for 1 round | | |
| 3♦ | | 6 | | PRE | same | | |
| 3♥ | | 6 | | PRE | M=cue | | |
| 3♠ | | 6 | | PRE | same | | |
| | | | | | | | |
| 3NT | | | | Solid minor ,little outside | | | |
| | | | | | | | |
| 4♣ | | 7 | | PRE | M to play | | |
| 4♦ | | 7 | | PRE | | | |
| 4♥ | | 6 | | PRE | | | |
| 4♠ | | 6 | | PRE | | | |
| 4NT | | | | | | | |
| 5♣ | | 7 | | | | HIGH LEVEL BIDDING | |
| 5♦ | | 7 | | | | RKCB1430.minorwood.DOPI .ROPI after interference over 2C opening and | |
| 5♥ | | 7 | | | | RKCB | |
| 5♠ | | 7 | | | | | |
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