


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card		
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING LEADS STYLE			NCBO Logo & Coloured Sticker:		
8-17(18)HCP , may be good 4 card at 1 level(Tolerance for Lead)			Lead	In Partner's Suit			
RESP: New suit F1(Major or 3level minor) Jump raise PRE	Suit		3rd/Low	3rd/Low			
Cue; F1 INV+ 3+SUPP or STR(new suit FG) Jump shift; F1 NAT	NT		4 th	4th			
Jump Cue; STP ASK G/T to 3NT (1♠/2♠)3♠ (1♦)1♥(1♠)3♦/2♦/2♠/X=♥4SUPP/♥INV/♥INV+(stronger than 2♦)/PEN Leaping Michaels exa(2M)X(P,XX)4m=7-10pts,4(5)+oM & 6(5)+m (1M)X(2M)4m=same above (2M)4m=4oM & (5)6+m P/C or 5m.	Subseq		Same as above	Same as above	CATEGORY: Natural-GREEN		
		Other: Return ; Original 4 th best in NT			NCBO: JAPAN		
					PLAYERS: H.Abe – M.Ohashi		
					EVENTS: APBF HongKong		
					UPDATE: 2013.05.26		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY		
15+ to 18-HCP: system on Sandwich1NT(PH,4-4or more)		Lead	Vs. Suit		GENERAL APPROACH AND STYLE		
Jump to 2NT: lowest 2 suitor		Ace	A Ax Axx		Natural 5 card M;		
Reopen;(10)11 to 14HCP vs 1m/(10)11 to 16HCP vs 1M: system on		King	KQxx AK(x) Kx		1NT resp: F1 / 1M;		
Reopen Jump to 2NT: 18+ /19to 20-/21HCP		Queen	QJxx Qx		2 over 1 Response: Always FG		
		Jack	JTxx KJT(x) Jx		1NT Opening: (14)15-17HCP		
JUMP OVERCALLS (Style; Responses; Reopen)		10	T9x HT9(x) Tx		New minor forcing (2/3 level=F1/FG)		
Weak		9	KJ9x 9x		1♠ (P/X)4♥=♥SPL, ♠4+SUPP		
4 th ; 12-15HCP,(5)6+		Hi-x	xxSx xxSxxx Sx		1♠ (2♠/2♦)4♥=NAT, to play		
		Lo-x	HxxxS HxS xxS				
		SIGNALS IN ORDER OF PRIORITY					
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partner's Lead	Declarer's Lead	SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
Micheals Cue(5-5-2-1more),8-14pts/18+pts, ex. (1♥/♠)2♥/♠	Suit	1	Hi/Lo=ENCRG	Hi/Lo=Even/Odd	2♦=(5)6+♦, 5-10pts		
Jump Cue=Stopper ASK also (1A)P(2A)3A, (2♥/♠)3♥/♠=STOP ASK		2	Hi/Lo=S/P(vs S/S)		2♥=(5)6+♥, 5-10pts		
		3	Hi/Lo=Even/Odd		2♠=(5)6+♠, 5-10pts		
	NT	1	Hi/Lo=ENCRG	Hi/Lo=Even/Odd	3NT=any, to play		
VS. NT (vs. Strong / Weak; Reopening; PH)		2	Hi/Lo=S/P(vs Solid)		4♣/♦=Pre, 1♣-2♦/1♦-3♣=6+♦/♠,INV		
Landy ; (1NT)2♣=4♥-4♠ or more,-2♦=NAT, ♦6+, (1NT)X=PEN		3			Michaels Cue(1m)2m=BothMajor,(1H)2H=S&m,(1S)2S=H&m,5-5more		
2♦/2♥/2♠=NAT,5+♦/♥/♠, 3♣=NAT,6+♠	Signals (including Trumps):			Vs 1NT O/C (any)2NT/3NT/3♣3♦=INV/To play/♠♦,sign-off			
Vs weak 1NT; light over call	Attitude(Hi/Lo)			(2♠=NAT/DONT/Hamilton/Landy)X/2♦~=Stayman/system on			
				(2♦=NAT/DON'T/Hamilton)2♥2♠=NAT			
				(2♥2♠=NAT or M+m)X=T/O, (2♠2♦=BM)P(2♥2♠)P(P)X=T/O			
				1♥/♠-2m-2NT/3NT=12-14HCP,Bal or (17)18+HCP/15-17HCP,Bal			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)			1NT-2♠-3♣/♦=6♠/♦ (-3-2-2)- 4♦/4♥=Texas,-3NT=play,-others=Cue			
DBL=T/O CUE=STP ASK CUE Lower / Higher=INV+/NEG				(1m)1M(P)2M(P)2NT/2oM3♣3♦3♥/3M=3NT INV / 4M INV / Bar Bid			
2NT=(15)16-18HCP BAL				Leaping Michaels(2♥/♠)4♣/♦=♠/♥5+&♠/♦5+ or ♠/♥4&♠/♦6+,Good			
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			Bergen Raise;(P-P-)1M-(P/X)-3♣/3♦=6-8/9-11pts			
VS. ARTIFICIAL STRONG OPENINGS	NEG DBL THRU 4♦			SPECIAL FORCING PASS SEQUENCES			
vs STR 1♠,DBL=Major's,♥ & ♠ ,44 or more	RESP DBL 3♦						
OVER OPPONENTS' TAKEOUT DOUBLE	MAX DBL THRU 3♥			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
1M-(X)-2NT=INV or 16+HCP -3♣(ASK)-3♦/3M/3oM/3NT/4♠=	SUPP DBL/RDBL THRU 2♥			Vs OPPT 1NT O/C: 1♠/1♦(1NT)2♣/♦=Stayman(Both Major)			
16+&♦short/10-12/16+&oMshort/16+&Bal/16+&♠Short	(4♠)X/4NT=STR,OPT/1444 or 0445 T/O			1♣(1NT)2♦2♥2♠=NAT, 1♦(1NT)2♠2♥2♠=NAT, 1m/M(1NT)X: Penalty			
1m-(X)-2NT=PRE (may be 6+card), New Suit Forcing 1 level	(4♥)X=T/O			1M(1NT)2♠/2♦/2M/2oM=NAT			
One under raise;1M(X)2M/2M-1=3+SUP,5-7(8)pts/3+SUP,(8)9+pts	(1M)-(Bergen Raise 3♠/♦)X=oM T/O			PSYCHICS: Rare			

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING / OTHER DEVELOPMENT
1♣		3	4♦	11-21HCP, NAT	1m-2m=INV+, 1m-3m=PRE, 1♦-2♣=NAT, FG	2 level new minor F1, 3 level new minor FG	Cue=INV+, 2NT after DBL=PRE
1♦				1♦=4+♦ unless 4432	1♦-3♣=♣6+INV, 1♣-2♦=♦6+INV,	4th suit FG, 1♣-1♦-1♥-1♠=NAT, F1(♠less than 3)	Jump shift vs O/C=Fit jump
				33minor=1♠	1m-2♥/♠= 6♥/♠, PRE, 1♠-1♦=NAT or ♦4, 6-7pts	Reverse=16+HCP, 1m-3♥/♠=7+♥/♠, PRE	Jump raise after overcall=PRE
				44minor=1♦	1♣-1NT=8-10HCP, 1NT/2NT/3NT=6-10/11-12/13-15	1m-any fit bid -4om=RKCmW, P-1m-2M=Fit Jump(5-4more)	1♣-2♣-2NT/2♦-2♥-2♠/3♣/3NT=♣3/♣4+& ♦♥♠ STOP/♠5+/14HCP
				1♦-2♣-2NT/2♥/♠=Bal/5-4Max	1m-1M-1NT-2om=New minor Check Back Stayman	1m(1♥)X(P)1♠/2♣/3♣/3♥=3♠/4♠12-15/4♠16+/♥StopASK	
1♥		5(4)	4♦	11-21HCP, 5+♥/♠, NAT	1NT=F1, Light single raise, PRE jump raise	1M-2NT-3any/4any=shortness/2 nd suit, 1M-2M-3M=PRE(6+, 11pts)	Cue=INV+, 1M-2m-3m-4om=RKCmW
1♠				May be good 4card M	1M-3♦/♠=4+SUPP Limit/Constructive no S/S	P-1M-2♣-2♦-2M/2NT/new suit3M-1/new suit4M-1=3/5/4/5&short	Jump raise after overcall=PRE
				In 3 rd /4 th seat	1M-2NT/3NT=4+SUPP, 15+UPP, / Bal 12-14HCP	P-1M-new suit 4M-1=5+SUPP & void(P-1♠-4♦=5♠ & ♦Void)	2NT after DBL=Trusscott
					SPL=4+SUPP, 8-11HCP	1♠-2♣-2NT/3♣3♦3♥/3♠=3NT INV, NF/any GT, F1/ Weak	(1♠)1♥(P/1♠)2♥(P)2NT/2♠3♣3♦/3♥=3NT INV, NF/any GT/Bar Bid
					1♠-2♣=♣4+(may have ♦4 if minor4-4)	P-1♠-2♣-2♦-2♠-2NT/3♣3♦3♥=3NT INV, NF/any GT, F1	
1NT		—	3♣	(14)15-17HCP, Bal	2♣=Stayman, -2♥2♠-4♦=STR, 4+Fit, S/T, Bal	1NT-2♣-2♥-3♠=4+♥SUP, 1NT-2♣-2♠-3♥=4+♠SUP Slam Interest	TEXAS TRF THRU 4♣, (JTR 3♣)
					2♣=minor stayman, FG -New suit=F1 S/T	1NT-2♣-2♦/♥/♠-2NT=must have 4card major, 8-9HCP	T/O DBL vs NAT(2/3 level)
					2♦/2♥=TRFto2♥/2♠→4♥/♠=6+♥/♠GenS/T	1NT-2♦/2♥-2♥/2♠-3m=FG, 5+M&4+m, 1NT-2♣-3♠/♦=6♠/♦322	1NT(X)XX=2♠(minor 1sutor)
					3♣/3♦=sign off, smolen, 2NT=INV	1NT-2♥-2♠-3♥=♥/♠5-5, S/T, 1NT-2♦/2♥-3♥/3♠=4+♥/♠SUPP	1NT(X)P=XX(Play or 2sutor)
					3♥/3♠=S/T 6+♠/♦,	1NT-2♣-2♦-2♥/♠-2NT-3♣/3♦=5-4-0-4 / 5-4-4-0 FG	1NT(X)2♣~=system on
					4♦/4♥=TRF 4♥/4♠, 4♣=Gerber	1NT-2♣-2NT-3♣/3♦/3♥/3♠/3NT=♠5/♦5/♥/♠Short, 55mFG/4-4m	1NT(2♦/♥)2♥/♠=NAT
2♣	✓	0	—	ART STR	2♦=Waiting, 2♥=NEG(0-3HCP) , 2NT=♥Positive	2♣-2♦-2♥-2♠-2NT/3NT/4NT/5NT=Bal, 24-25/28-29/32-33/36-37	vs O/C ; Pass/X=Pos/Weak
				9+tricks(M) or 10+tricks(m)	Same system after 2NT rebid as 2NT Open	2♣-2♦-2NT/3NT/4NT/5NT=Bal, 22-23/26-27/30-31/34-35	vs X ; P/XX=Pos/Weak
				or 22+ HCP, BAL	2♣-2♦/2♥-3♠=♣-♦6+&♠4	2♣-2♦-2♥-2♠-3♣3♦3♥=♥5+&♠♦♠4+/♥(5)6+	(X)2♦/♥/♠/3♠=Good 5+♦/♥/♠/♠
2♦		(5)6	—	5-10HCP, Pre,	2NT=Ogust Raise=PRE	2♦-2♥-2♠/3♠/2NT/3♦/3♥=3+♥&♠/♠Con/Good♦/Weak/3+♥	vs X ; XX=Pupp to cheapest step
					New M suit(2♥/2♠)=F1, New m suit(3♣)=NF	2♦-2♠-2NT/3♣3♥/3♦/3♥=Good♦/3+♠&♠/♥Con/3+♠/weak	System on
2♥		(5)6	—	5-10HCP, Pre,	2NT=Ogust Raise=PRE	2♥-2♠-2NT/3♠/♦/♥/♠=Good♥&Max/3+♠&AorK♠/♦/weak/3+♠Sup,	vs X ; XX=Pupp to cheapest step
					New M suit(2♠)=F1, New m suit(3♣/3♦)=NF	2♥-3♠/3♦-P/3♥/3NT/3♦3♥=weak/noSup/MAX&Sup/Good&Sup	System on
2♠		(5)6	—	5-10HCP, Pre	2NT=Ogust Raise=PRE	2♠-3♠/3♦-P/3♠/3NT/3♦3♥=weak/weak/MAX&Sup/Sup&Value	vs X ; XX=Pupp to cheapest step
					New M suit(3♥)=F1, New m suit(3♣/3♦)=NF	2♠-3♥-3♠/3NT/4♣4♦/4♥=noSup/MAX&Sup/Sup&Value/3+♥	System on
2NT			3♣	20-21 HCP, BAL	3♣=Puppet Stayman, 3♦=♥, 3♥=♠, 3♠=minor stayman	Walsh relay, ♠/♦Slam Try, 2NT-3♦/3♥-4♥/4♠=4+♥/♠SUPP	2NT(3♣NAT)System on
					4♠=Gerber then 6♠/6♦=Choice of Slam 6♠/6♦or 6NT	2NT-3♠-3♥/3♠-3♦/4♥/4♠=STR raise w/ 4+Fit, S/T, unbal/Bal	2NT(3♣)X=Stayman
					4♦/4♥/4♠/5♠=TRF to 4♥/4♠/5♠/5♦	Smolen, Jacoby TRF, Texas TRF	2NT(3♣~4♠)4♦/4♥=TEXAS TRF
3♣		6	—	NAT PRE	New suit=F1, 4♦=S/T w/ fit , 4♠/5♠=Bar/To play	HIGH LEVEL BIDDING / CUE-BIDDING	
3♦		6	—	NAT PRE	New suit=F1, 4♠=S/T w/ fit , 4♥/5♥=Bar/To play	RKCB (1430) Q ASK / K ASK⇒LMH on Major/ 0123 on minor (1 st agree suit=no Q/min. step=Q)	
3♥		6	—	NAT PRE	New suit=F1, 4♠=S/T w/ fit , 4♥=To play	Roman DIPO / RIPO (below 5 of the agreed suit) Roman DEPO (above)	
3♠		6	—	NAT PRE	New suit=F1, 4♠=S/T w/ fit , 4♠=To play	Gerber=04/1/2/3, 4♦(♣fit)4♠(♦fit)=AlwaysRKCMW (1430) Q ASK / K ASK⇒LMH	
3NT	✓	—	—	To play, any hand	4♠=Gerber, 4♥/4♠/5♠/5♦=NAT, To play	Exclusion RKCB(03, 14, 2noQ, 2withQ)	1♥-2♥-3♠/4♠/4♦=Exc. RKCB 1♠-2♠-4♠/4♦/4♥=Exc. RKCB
4♠/♦		7	—	NAT PRE	New suit=FG(may be Ace w/ SUPP or Solid suit)	CTRL showing cue at 3/4 level =1 st /2 nd CTRL	1m-1M-2NT-3m/3om♥♠=ST/NAT, FG 4♠=Gerber
4♥/♠		7	—	NAT PRE	4NT=RKCB, 4♠(4♥)/5♠/5♦/5♥(4♠)=Exclusion RKCB	1A-1B-2NT-4♠/4♥=RKCR(A/B)	1♠-1♦-2NT-3♣3♦3♥3♠=NAT, FG, 4♠=Gerber
4NT	✓	—	—	ACOL Ace ASK	5♠/5♦/5♥/5♠/5NT/6♠=0♦/♥/♠/2/♠Ace	1NT/2NT(3♠)4♠=Roman Gerber ~ system on	1♥-1♠-2NT-3♣3♦3♥3♠=NAT, FG, 4♠=Gerber
Others				Rule of 2/3/4		1NT/2NT(3♠)3♦/3♥=Jacoby TRF ~ system on	1m-1♥-2NT-3♥-3♠-4♠=♥5&♠4, 1m-1♥-2NT-3♠=M44