

W B F CONVENTION CARD	
CATEGORY: Natural - GREEN NCBO: MALAYSIA PLAYERS: TAN Su Beng / David LAW	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
Prepared 1C (min. 2 cards)	
5-card Majors; Forcing 1NT over 1H/S	
Strong 2C and 2D	
Weak 2H/2S	
Balanced minimum opening = 12 HCP in 1 st , 2nd	
1NT Openings: 15-17 HCP	
2 OVER 1 Response FG unless responder rebids suit	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
GAMBLING 3NT with little outside strength	
2NT: Both minors, 5-6 losers with no specific point range	
Jump overcalls: PRE or 2-suiters [5]	
LEBENSÖHL-FAST/SLOW [3]	
SPECIAL FORCING PASS SEQUENCES	
After interference over 2C/2D opening or Blackwood,	
Pass = 2 nd step	
IMPORTANT NOTES	
PSYCHICS: Rare; 3 rd hand opening may be lighter than normal	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Y	2	3D	11-19HCP, 12+ if BAL	1D=2-way [1]; 2C=FG; 3C=PRE raise (5-9) 2NT=10-11; JS=6+ card, 6-10; Others=NAT	Mostly NAT. 4 th suit/new m = F2NT	Opener may pass any response With MIN.
1♦		4	3D	As 1C above	As above	As above	As above
1♥		5	3D	11-19 HCP	1NT=F1, 2-over-1=FG, BERGEN 3C=7-9,3D=10- 12, 3H=0-6; JACOBY 2NT [2]; 3NT=3 card fit 4H=PRE raise with 4+ card support	After 1M-2M, new suit=HELP SUIT GAME TRY Responses to JACOBY 2NT per [2]	1M(3 rd hand)-2C=Reverse Drury; Then 2M=sub-normal
1♠		5	3D	As above	As above	As above	As above
INT				15-17 HCP BAL;	2C=STAY; JACOBY(4 suits: 2S=C, 2NT=D)	After 2C-2D, SMOLEN	
				May have 5card m	3C=minors NF, 3D=minor FG; 3H=Majors NF 3S=Majors FG; 4C=Gerber; 4NT=QUANT	Opener bid over JTB transfer bid=MAX + fit Lebensohl after interference [3]	
2♣	Y	0		17+HCP; 4-5 losers	Step response in HCP/CTRL: 2D=0-5; 2H=6+, 0-2	Mostly NAT. After 2C-2D-2M, 3C=2 nd NEG	
				OR 20-22 BAL OR 25-26 BAL	CTRL; 2S=3CTRL; 2NT=4CTRL, etc	After 2C-2x-2NT, 3C=PUP STAY;3D/H=JTB	
2♦	Y	0		17+HCP; 2-3 losers	Step response in CTRL: 2H=0-1 CTRL;	As per 2C opening above	
				OR 23-24 BAL OR 27-28 BAL	2S=2 CTRL; 2NT=3 CTRL; etc		
2♥		6		6-10 HCP	2NT=F1 (OGUST) [4]; OM=F1; Others NAT, NF		
2♠		6		As 2H above	As per 2H above		
2NT	Y			5+/5+ in minors, 5-6 losers	RESP choose m; Other bids NAT, NF		
3♣		7		PRE, NAT	3M or 3OM = F1		
3♦		7		“	“		
3♥		7		“	“		
3♠		7		“	“		
3NT	Y			SOILD minor, little outside	4C=P/C		
4♣		7		PRE, NAT	NAT	HIGH LEVEL BIDDING	
4♦		7		“		1. Double jump in suit over 1M=SPL (singleton or void)	
4♥		7		“		2. After suit fit, jump in new suit =CUE (1 st or 2 nd round control)	
4♠		7		“		3. 4NT=RKBC based on agreed suit or last suit bid:	
4NT				Specific Ace Ask	5C=0; 5D/H/S/6C= Ace in suit; 5NT=2 Aces	Response: 5C=0/3; 5D=1/4; 5H=2 w/o Q; 5S=2 with Q	
5♣		7		PRE, NAT	NAT	4. Exclusion Blackwood (bid at 5-level after fit to indicate void)	
5♦		7		“		Response: Step bids to show 0, 1, 2, 3 Key Cards	
5♥		7		“		5. After fit jump to 5 MAJ slam inv, to 5nt Grand Slam Force	
5♠		7		“		6. Cooperative Slam DBL in contested auction: 2 nd hand DBL=2 tricks; 4 th hand DBL= 1 trick, pass with 2 and sacrifice with 0 defensive tricks	

Note 1 - 2-way 1D

After 1C opening, 1D response can be NAT or weak (<5 HCP ART). Opener bids as normal. Responder's next bid will clarify.

Eg. After 1C-1D-1 any, Major suit by responder now shows <5 HCP with 4+ M.

After 1C-1D-1 any, minor suit or NT bid by responder is NAT

Note 2 - Jacoby 2NT

After 1M-2NT, 3x = shortness
 3M = extra values
 3NT= sound BAL
 4x = length in suit
 4M = min, BAL

Note 3 - Lebensohl - Fast/Slow

After, 1NT-(say 2H); 2S/3C/3D = NF
 2NT(Lebensohl) require opener to bid 3C; then
 Pass/3D = to play
 3H = 4 card S plus stop in H
 3NT= no 4 card S but stop in H
 3H = 4 card S but no stop in H;
 3NT= no 4 card S and no stop in H

After (weak 2M)- DBL by partner, then 2NT is Lebensohl as per above.

Note 4 - Ogust

After 2H/2S, 2NT is Ogust requesting opener to clarify as follows;

3C = 6-8 HCP, 0-1 top cards in suit (A,K,Q)

3D = 6-8 HCP, 2 top cards in suit

3H = 9-10 HCP, 0-1 top cards in suit

3S = 9-10 HCP, 2+ top cards in suit

Note 5 – Jump Overcalls

After OPPT opening 1-bid, the following shows 2-suiter hands:

Single jump in suit = Weak 2-suiter (5-6 losers) promising suit and suit above

Eg. 1D(OPPT) – 2S shows weak 5+/5+ in S and C

Cue-bid = Strong 2-suiter (3-4 losers) promising the 2 remaining higher ranking suits

Eg. 1H(OPPT) – 2H shows strong 5+/5+ in D and S

2NT = Strong 2-suiter promising lower minor plus another

Eg. 1H(OPPT) – 2NT shows strong 5+/5+ in C and D/S