



WBF Convention Card 2.19

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			Category: NATURAL Country: Australia Event: APBF 2013 Players: David Beauchamp - Ian Thomson	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE				
1-level:Aggressive		Lead	In Partner's Suit			
Fitshowing jumps in response to overcalls	Suit	4th	4th			
	NT	4th	4th			
	Subseq	4th	4th			
	Other:					
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY	
15+ -18 HCP - system on	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE	
Reopen 10-14HCP - system on	Ace	overlead	overlead			
	King	KQ or AK K= count, A,Q=Attitude	KQ or AK K= count, A,Q=Attitude		5 card Majors	
	Queen	QJ	QJ,AQJx(+)		Weak twos	
	Jack	J10,(A/K)J10x(+)	J10,(A/K)J10x(+)		Open shapely hands	
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	109,H109x(+)	109,H109x(+)	Wide range overalls	
1-Suit: WEAK	9	9x, H98x(+)	9x, H98x(+)		light takeout doubles with shape	
2-Suit: (1M)-2NT: { + } ; (1m)-2NT:] +om;	Hi-x	xSx,Sx	xSx,Sx		1NT Openings: 15-17	
	Lo-x	HxxS,xSxx	HxxS,xSxx		2 OVER 1 Responses: Game force	
Reopen: 2NT=BAL(20-22)	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding	3NT = 6/5 Majors 7-11 pts
(1m)-2m:[+] (55+); (1M)-2M:OM+m (5+/5+); 2NTL asks m;m-bid=NAT	Suit:1st	Hi=DISCRG	Hi/lo=O	Hi=DISCRG		
(ix) - 3X = stopper ask	2nd	Hi/lo=O	S/P	Hi/lo=O		
	3rd					
	NT: 1st	Hi=DISCRG	Hi/lo=O	Hi=DISCRG		
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	Hi/lo=O	S/P	Hi/lo=O		
X of strong NT = 5m+4M	3rd					
X of weak NT = (14)15+ pts	Signals (including Trumps):					
2} =M,M, 2{ =one Major, 2] =] +m (5/4) 2[= [+m (5/4)						
	DOUBLES					
	TAKEOUT DOUBLES (Style; Responses; Reopening)					
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	May be light					
LEB after (WK2x)-DBL-(P)-	Over RDBL: X is penalty					
Non leaping Michaels	second X almost always takeout, except when we open INT					
x,x,X = penalty						
	SPECIAL FORCING PASS SEQUENCES					
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			High level Pass, when it is our hand is encouraging	
x of strong 2} = M	Double of Bergen Raise/transfers = take out of the suit shown					
	We open INT, First x shows values, second X = penalties (except 2} X = stayman)					
	INT -3NT X = lead[
	we show two suits and oppo X, then XX = own suit					
OVER OPPONENTS' TAKE OUT DOUBLE						
System On	im (1NT) 2} = Majors					
XX = penalty	1m -1M -2NT -3{ =artificial GF					
	Psychics:					

[illegible]