




DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBFC Convention Card		
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING LEADS STYLE				<div>NCBO Logo &amp; Coloured Sticker:</div> <div></div> <div>UPDATED 2013/5/7</div>	<div>CATEGORY: GREEN</div> <div>NCBO: CHINA HONG KONG    EVENTS: ALL</div> <div>PLAYERS: ARTHUR LAU – NICK FUNG</div>
8+ HCP, NAT (4-card possible)		Lead	In Partner's Suit				
New suit: 1/2-level = NF, Jump Shift = INV	Suit	ATT	ATT				
Jump CUE = Ask Stopper	NT	ATT	ATT				
Jump Raise = PRE	Subseq	Remainder CT / ATT		Remainder CT / ATT			
	Other: H asks unblocking H immediately below vs NT; else Ace asks ATT, King asks CT						
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS				SYSTEM SUMMARY	
15-18 HCP as over 1NT OPEN against NAT OPEN	Lead	Vs. Suit		Vs. NT		GENERAL APPROACH AND STYLE	
12-15 HCP NV as over 1NT OPEN against ART 1♣/1♦ which can be made with 14 HCP or less	Ace	AK(+), Ax(+)		AKx(+), AQx(+), Ax(+)		Two-Over-One Game Force	
Reopening 11-15 (1m) / 12-16 (1M) HCP as over 1NT OPEN	King	KQ(+), AKxx(+), Kx(+)		KQ(+), AKJx(+), Kx(+)		5-card M; Short 1♣	
	Queen	QJ(+), Qx(+)		QJ(+), HQ(J/T)x(+), Qx(+)		Open 2+ CTRL rule-of-18/19 for 10+/9- cards in 2 suits and all 13+ HCP	
	Jack	JT(+), KJTx(+), Jx(+)		JT(+), HJ(T/9)x(+), Jx(+)		May respond 1-level for 0-5 HCP at risk	
	10	Tx(+), HT9x(+)		Tx(+), HT9x(+)		PRE can be wild if partner passed before anyone opens	
	9	9x(+), H98x(+)		9x(+), H98x(+)		Frequent upgrade and light opening	
	Hi-x	Sx(+), xSx(+), HSx		Sx(+), xSx(+), HSx		1NT Opening: 15-17 HCP	
	Lo-x	HxS, (H/x)xxS(+)		HxS, (H/x)xxS(+)		2 OVER 1 Response: FG except PH	
Reopen: Intermediate, 2NT = 19-21 HCP	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declarer's Lead	Discarding	1♣ = 2+ ♣: BAL or NAT (1♦/1♥ = ♥/♠, 1♠ = Catchall/♦)		
Direct Michaels over NAT OPEN promising 3-card+ suit	Suit	1 Low = E	Low = E	O = ENCRG	Multi 2♦ (WK either M good suit)		
STR T/O at balancing seat		2 Low = ENCRG	S/P	S/P	Bergen Raises of 1M		
Jump CUE asks for stoppers at all seats		3 S/P			Free Bids over OPPT O/C (1-level F1; 2-level NF; 3-level FG)		
	NT	1 Low = E	Low = E	O = ENCRG	COMP CUE = L/R+		
VS. NT (vs. Strong / Weak; Reopening; PH)		2 Low = ENCRG	REV Smith	S/P	Rubensohl over 1NT intervened (direct denies) / 2NT O/C		
Modified Multi Landy (Vs STR/WK and Direct/Balance)		3 S/P	S/P		Lebensohl over REV / T/O at 2-level		
DBL = PEN (5+ m & 4M for PH), 2♣ = 1-suited ♠ / 54+ ♥+♠	Signals (including Trumps): UDCA				Michaels; Unusual NT; Unusual Vs Unusual		
2♦ = 1-suited ♥, 2♥ = 54+ ♥+m, 2♠ = 54+ ♠+m, 2NT = 55+ ♣+♦					Modified Multi Landy against 1NT opening		
3♣/3♦ = NAT, 3♥/3♠ = PRE, 3NT = NF					Defenses against ATR STR OPEN / T/O DBL		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)				SPECIAL FORCING PASS SEQUENCES		
Intermediate Jump O/C, Leaping Michaels, DBL = T/O	Generally thru 4♦; promises 4OM or 43+ Ms; offshape OK						
2NT = 16-19 HCP, 3NT = NF, 4NT = 2-suited T/O	PEN Pass over OPPT RDBL						
CUE = Ask Stopper (3-level) / 2-suited T/O (4-level)	CUE (Opener's suit = F1; Responder's suit = NAT)						
VS. ARTIFICIAL STRONG OPENINGS	RESP DBL thru 4♦ (4-card doubled M / 44+ m / 4-4 M; 8+ HCP)						
1♦/2♦ = ♥+♠, 1NT/2NT = ♣+♦, 2♥/2♠ = ♥/♠+m, 1♥ = any 3-suited	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
1♠ = ♠ or either m, 2♣ = either M, (1♣/1♦)DBL = CONST either M	NEG / RESP DBL thru 4♦						
3-level+ = NAT, other DBL = stolen bid	OPT DBL beyond 4♦						
OVER OPPONENTS' TAKEOUT DOUBLE	MAX O/C DBL (DBL of 3♦ for ♥ / 3♥ for ♠ by Opener/Aggressor)				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
1m-(DBL): RDBL/1♦/1♥/1♠ = TRF, others system ON	SUPP DBL/RDBL thru 2♥ (3-card SUPP by Opener; any strength)				We seldom DBL (immediate) for PEN at low level but conversion by a pass is often possible.		
1M-(DBL): RDBL = 10+, 1NT = ♣, TRF advances, 2NT/Jump = FIT	Snapdragon DBL thru 2♠				PSYCHICS: Rarely		
1NT-(DBL): System ON except 2♣, Pass asks RDBL, RDBL TRF 2♣	L/D DBL						

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	✓	2	4♦	(8)11-22 HCP 4+ ♣; or 11-14/18-20 HCP BAL no 5M (BAL longer ♦ possible)	1♦/1♥ = 4+ ♥/♠; 1♠ = INV+ 5+ ♦ (4+ M if FG)/7- HCP no 4M; 1NT = 8-9(10) HCP no 4M; 2♦ = FG 5+ ♦ no 4M/3343; 2♥ = NF 5+ ♣ 4+ ♥; 2♠ = 7- HCP/FG 5+ ♣ 5+ ♦; 2NT = INV 33(43); 3♦/3♥/3♠ = 5- HCP 7+ ♦/♥/♠; 3NT/4♥/4♠/5♦ = NF; 4♦ = Roman Gerber; 4NT = Specific Ace ASK; m Raises [1]	1♣-1♦/1♥ [2]; 1♣-1♠ [3]; 1♣-1NT // 2♣/3♣ = 13-15 (INV)/16+(FG) HCP 6+ ♣, 3NT = 18-20 HCP BAL; 1♣-2♦ [4]	2♦ = 4- HCP 6+ ♦
1♦		4	4♦	(8)11-22 HCP 4+ ♦ unbalanced (11-15 HCP 1345/3145, 3RD/4TH 11-14 HCP BAL possible)	1♥/1♠ = 4+ ♥/♠; 1NT = 9- HCP no 4M; 2♣ = FG 5+ ♣/3334; 2♥/2♠ = NF/INV 5+ ♠ 4+/4-card ♥; 2NT = INV no 4M/♦; 3♣ = INV 6+ ♣; 3♥/3♠ = 5- HCP 7+ ♥/♠; 3NT/4♥/4♠/5♣ = NF; 4♣ = Roman Gerber; 4NT = Specific Ace ASK; m Raises [1]	xyz [-]; 1♦-1♥/1♠ [5]; 1♦-2♣ [6]	2♣ = INV 5+ ♣
1♥		5	4♦	(8)11-22 HCP 5+ ♥ (4-card 3RD/4TH possible)	1♠ = 4+ ♠; 1NT = 11- HCP F1; 2♣/2♦ = FG 3+ ♣/4+ ♦; 4♠/5♣/5♦ = NF; 4NT = Specific Ace ASK; M Raises [7]	xyz [-]; Meckstroth Adjunct [-]	2♣/2♦ = Drury; 2♠/3♣/3♦ = FIT; Jacoby 2NT OFF; Bergen OFF
1♠		5	4♦	(8)11-22 HCP 5+ ♠ (4-card 3RD/4TH possible)	1NT = 11- HCP F1; 2♣/2♦/2♥ = FG 2+ ♣/4+ ♦/5+ ♥; 4♥/5♣/5♦ = NF; 4NT = Specific Ace ASK; M Raises [7]	Meckstroth Adjunct [-]	2♣/2♦ = Drury; 3♣/3♦/3♥ = FIT; Jacoby 2NT OFF; Bergen OFF
1NT			4♦	(14)15-17 HCP BAL (6m/Singleton possible, 5M if M<=K/Q-T/9-xxx & 3OM ONLY)	2♣ = STAY; 2♦/2♥/2NT/3♣/4♦/4♥ = TRF; 2♠ = INV no 4M; 3♦ = FG 5+ ♥ 5+ ♠; 3♥/3♠ [8]; 4♣ = Roman Gerber; 4♠/4NT = S/T (23)44/33(34); Rest NAT/Gamble	Smolen 3-level, Texas re-TRF; 1NT-2♠ [9]	
2♣	✓	0		22+ HCP ART/FG 8.5+ tricks	2♦/2♥/2♠ = 0-1/2/3+ CTRL	2NT or cheapest bid = 2ND NEG	
2♦	✓	0		5-10 HCP 6+ ♥/♠ H(H/JT)x+ 1ST/2ND ONLY	2♥/2♠/3♥/3♠ = P/C; 2NT = (R); 3♣/3♦ = NAT F1; 3NT/4♥/4♠ = NF; 4♣/4♦ = TRF/M ASK; 4NT = Specific Ace ASK		NAT RESP
		5		(13- HCP any 5/6+ ♦ 3RD/4TH)			
2♥		5		8- HCP 6+(good 5) ♥ 1ST/2ND (13- HCP any 5/6+ ♥ 3RD/4TH)	2♠/3♣/3♦ = F1; 2NT = (R); 3♥/3NT/4♥/4♠ = NF; 4♣ = RKC; 4NT = Specific Ace ASK		
2♠		5		8- HCP 6+(good 5) ♠ 1ST/2ND (13- HCP any 5/6+ ♠ 3RD/4TH)	2NT = (R); 3♣/3♦/3♥ = F1; 3♠/3NT/4♥/4♠ = NF; 4♣ = RKC; 4NT = Specific Ace ASK		
2NT				21-22 HCP BAL (5M/6m/Singleton possible)	3♣ = Modified Romex; 3♦/3♥/4♦/4♥ = TRF; 3♠ = m STAY; 4♣ = Roman Gerber ; 4♠/4NT = S/T 2245/2254; Rest NAT		
3♣		5		6+ ♣ PRE Rule of 2-3-4	3♦/3♥/3♠ = F1; 3NT/Raise = NF; 4♦ = RKC; CAB		4TH OPEN 10-13 HCP
3♦		5		6+ ♦ PRE Rule of 2-3-4	3♥/3♠ = F1; 3NT/5♣/Raise = NF; 4♣ = RKC; CAB		4TH OPEN 10-13 HCP
3♥		6		7+ ♥ PRE Rule of 2-3-4	3♠/4♣/4♦ = F1; 3NT/Raise = NF; 4NT = RKC; CAB		4TH OPEN 10-13 HCP
3♠		6		7+ ♠ PRE Rule of 2-3-4	4♣/4♦ = F1; 3NT/4♥/Raise = NF; 4NT = RKC; CAB		4TH OPEN 10-13 HCP
3NT	✓			7+ SOL ♥/♠ 8.5+ tricks	4♣/4♦/4NT = CUE/M/Q ASK; 4♥/4♠ = NF	HIGH LEVEL BIDDING	
4♣		6		7+ ♣ PRE Rule of 2-3-4	4♦ = Majors; 4NT = RKC; 5♥/5♠ = CAB; Rest NF	CUE: 1ST or 2ND, only 1ST in own suit	
4♦		6		7+ ♦ PRE Rule of 2-3-4	4NT = RKC; 5♥/5♠ = CAB ; Rest NF	Last Train to Clarkesville	
4♥		6		7+ ♥ PRE Rule of 2-3-4	4♠/5♣/5♦ = CAB; 4NT/5NT = RKC/GSF; Rest NF	Splinter (Re-CUE/DBL/RDBL = void)	
4♠		6		7+ ♠ PRE Rule of 2-3-4	4NT/5NT = RKC/GSF; 5♣/5♦/5♥ = CAB; Rest NF	RKC1430, D0P1 (5-level), DEPO (6-level +)	
4NT	✓			Specific Ace ASK	5♣/5♦/5♥/5♠/5NT = NIL/♣/♦/♥/♠ (Skip denies) [--]	Kickback RKC for ♣/♦, Exclusive RKC, Roman Gerber (14-03-2)	
5♣		7		8+ ♣ PRE Rule of 2-3-4	5♦/5♥/5♠ = CAB; 5NT = GSF; Rest NF	Grand Slam Force (requesting 2/AKQ)	
5♦		7		8+ ♦ PRE Rule of 2-3-4	5♥/5♠ = CAB; 5NT = GSF; Rest NF		

CATEGORY: GREEN		WBF SUPPLEMENTARY SHEET		PAGE 1
NCBO: CHINA HONG KONG		PLAYERS: ARTHUR LAU – NICK FUNG		
[1]	1♣/1♦ – Minor Raises 2m = INV+ 4+ m no 4M F1 [1.1]&[1.2]; 3m = 7- HCP PRE; 4m/5m = PRE	[3]	1♣ – 1♠ (7- HCP no 4M/10+ HCP 5+ ♦, 4+ M longer ♦ if FG) // cont' 2♦ = 18-20 HCP BAL [3.3]; 2♥/2♠ = 18+ HCP NAT F1, LEB; 2NT = 18+ HCP 5+ ♣ 4+ ♦ F1 (RESP 3♣/3♦ = TRF 3♦/FG, 3M = values, 4♣ = 5+ ♦ 5+ ♣); 3♣/3NT = INV/SOL 6+ ♣; 3♦/3♥/3♠ = FG 6+ ♣ SPL	
1.1	1♣ – 2♣ (FG except 2NT/3♣ rebid) // 2♦ = Waiting (BAL no 4-card ♣); 2NT/3♣ = NF 4+/5+ ♣; else FG 4+ ♣; 2♥/2♠ = Values; 3♦/3♥/3♠ = SPL; 3NT = 18-20 HCP BAL			
1.2	1♦ – 2♦ (FG except 3♦ rebid) // 2NT/3♦ = NF; else FG: 2♥/2♠/3♣ = Values; 3♥/3♠/4♣ = SPL	3.1	1♣ – 1♠ // 1NT(11-17 HCP catchall not necessarily BAL) – RESP 2♣ = TRF 2♦ (subseq 2♥/2♠ = INV 1354/3154, 2NT/3♣ = INV 5-card/6+ ♦ 4-card ♣); 2♦ = INV 6+ ♦; 2♥/2♠ = NAT FG; 2NT = INV; 3♣ = INV 5+ ♦ 5+ ♣	
[2]	1♣ – 1♦/1♥ (4+ HCP 4+ ♥/♠) // 1M(accepts TRF) = Unbalanced 3-card M or 11-14 HCP BAL 2-3 M SUPP, xyz [-]; 1♠(OM) = Unbalanced 5+ ♣ 4+ ♠ (3-card ♥ possible ONLY 15-17 HCP), xyz [-]; 1NT = 18-20 HCP BAL no 4M SUPP, as over 1NT OPEN; 2♣ = NF 6+ ♣ no 3M unless 1435 over 1♣-1♥ [2.1]; 2♦/2OM = NAT F1, LEB; 2M = MIN unbalanced or 11-14 HCP BAL 4-card M; 2NT = F1 either INV+ 6+ ♣ 3-card M or FG 6+ ♣ [2.2]; 3♣/3NT = INV/SOL 6+ ♣ no 3M; 3♦ = 18-20 HCP BAL 4-card M [2.3&2.5]; 3M = INV unbalanced 4-card M; 3OM/4♦ = SPL; 4♣/4M = Mild S/T /MIN 6+ ♣ 4+ M	3.2	1♣ – 1♠ // 2♣ (NF 6+ ♣) – RESP 2♦/3♦ = NF/INV 6+ ♦; 2♥/2♠ = NAT FG; 2NT/3♣ = INV; 3♥/3♠ = SPL, INV ♣ SUPP	
		3.3	1♣ – 1♠ // 2♦ (18-20 HCP BAL) – RESP 2♥ = 7- HCP TRF 2NT, else 10+ HCP 5+ ♦; 2♠/2NT = 5+ ♦ 4+ ♠/♥ [3.4&3.6]; 3♣/3♦/3♥/3♠/3NT = 4+ ♣/6+ ♦/2353/3253/3352	
		3.4	1♣ – 1♠ // 2♦ – 2♠ (12+ HCP 5+ ♦ 4+ ♠) // 2NT = 4+ ♣ no 4-card ♠/♦ [3.5]; 3♣ = (23)44 (RESP 3♦/4♣ = ♦/♣ fit, 3♥ = 4450, 3♠ = 6+ ♦ 5+ ♠); 3♦ = 4+ ♦ NOT 4243/4342/(23)44; 3♠ = 4-card ♠ no 5-card ♦; 3NT = 3433	
		3.5	1♣ – 1♠ // 2♦ – 2♠ // 2NT(4+ ♣ no 4-card ♠/♦) – RESP 3♣ = 3+ ♣ (Opener 3♦/3NT = 3-card ♦/3424, 3♥/3♠ = CUE 5+ ♣ SUPP); 3♦ = 6+ ♦; 3♥ = 4450; 3♠ = 6+ ♦ 5+ ♠; 3NT = 4252/4351 S/T	
		3.6	1♣ – 1♠ // 2♦ – 2NT(12+ HCP 5+ ♦ 4+ ♥ no 4-card ♠) // 3♣ = 4+ ♣ no 4-card ♥/♠ [3.7]; 3♦ = 4+ ♦ NOT 2443/3442/(23)44; 3♥ = 4-card ♥ no 5-card ♦; 3♠ = 4(23)4; 3NT = 4333	
2.1	1♣ – 1♦/1♥ // 2♣ (NF 6+ ♣ no 3M unless 1435 over 1♣-1♥) – RESP 2♦ = INV+ new minor forcing (WK 5+ ♠ 4+ ♥ at risk); 2M/3M = NF/INV 6+ M; 2♥/3♥(OM) = INV 4+/5+ ♥; 2♠(OM) = FG NAT; 2NT/3♣ = INV; 3♦ = INV 6+ ♦	3.7	1♣ – 1♠ // 2♦ – 2NT // 3♣(4+ ♣ no 4-card ♥/♠) – RESP 3♦ = 6+ ♦; 3♥ = 6+ ♦ 5+ ♥; 3♠ = 1453/0463; 3NT = 3451/2452 S/T; 4♣ = 0454	
2.2	1♣ – 1♦/1♥ // 2NT(F1 either INV+ 6+ ♣ 3-card M or FG 6+ ♣) – RESP 3♣/3NT = NF 4-card M (Opener 3M = FG 6+ ♣ 3-card M, else FG 6+ ♣); 3♦ = 5+ M (Opener 3M = NF, 3NT/4♣ = FG 6+ ♣, else FG 6+ ♣ 3-card M); 3M = FG 6+ M (Opener 3NT/4♣ = FG 6+ ♣, else M fit); 3OM = SI 4-card M 3- ♣; 4♣ = FG ♣ SUPP	[4]	1♣ – 2♦ (FG 5+ ♦ no 4M/3343) // 2♥/2♠ = Values, 4+ ♣ not denying 4-card ♦ (RESP 3NT shows 3343 ~16-17 HCP); 2NT/3NT = 11-14/18-20 HCP BAL no 4m; 3♣ = 6+ ♣; 3♦ = BAL 4+ ♦; 3♥/3♠ = SPL	
2.3	1♣ – 1♦ // 3♦ (18-20 HCP BAL 4-card ♥) – RESP 3♥ = NF; 3♠ = SPL or 3NT/4M ASK [2.4]; 3NT/4♥ = NF; 4♣/4♦ = SPL;			
2.4	1♣ – 1♦ // 3♦ – 3♠ (SPL or 3NT/4M ASK) // 3NT = NF; 4♣/4♥ = SI/NF on RESP ♠ SPL (RESP 4♦ re-TRF, else ♠ SPL)			
2.5	1♣ – 1♥ // 3♦ (18-20 HCP BAL 4-card ♠) – RESP 3♥ = TRF ♠; 3♠ = 3NT/4M ASK; 3NT/4♠ = NF; 4♣/4♦/4♥ = SPL			
[3]	1♣ – 1♠ (7- HCP no 4M/10+ HCP 5+ ♦, 4+ M longer ♦ if FG) // 1NT = 11-17 HCP catchall not necessarily BAL, xyz OFF except 2♣ [3.1]; 2♣ = 11-17 HCP 6+ ♣ [3.2];			

5.1	1♦ – 1♥/1♠ // 2♦(NF 6+ ♦) – RESP     2M/3M = NF/INV 6+ M; 2OM = FG New Major Forcing (Opener 3♣ = waiting); 2NT/3♦ = INV; 3♣ = INV 6+ ♣; 3♥(OM) = INV 5+ ♥
5.2	1♦ – 1♥/1♠ // 2NT(F1 either INV+ 6+ ♦ 3-card M or FG 6+ ♦) – RESP     3♣/3NT = NF 4-card M (Opener 3♦ = INV 6+ ♦ 3-card M, else FG 6+ ♦); 3♦ = 5+ M (Opener 3M = NF, 3NT/4♦ = FG 6+ ♦, else FG 6+ ♦ 3-card M); 3M = FG 6+ M (Opener 3NT/4♦ = FG 6+ ♦, else M fit); 3OM = SI 4-card M 3- ♦; 4♦ = FG ♦ SUPP
[6]	1♦ – 2♣(FG 5+ ♣/3334) // 2♦ = No 5+ ♦ or 14- HCP; else 15+ HCP 5+ ♦: 2♥/2♠/3♣ = 5+ ♦ 4+ ♥/♠/♣; 2NT/3♦ = 6+ ♦ 2-3/0-1 ♣; 3♥/3♠ = SPL
[7]	1♥/1♠ – Major Raises 2M = 6-9 HCP 3-card M; 2♠(OM) = FG 5+ ♠ 3+ ♥; 2NT = FG 4+ M usually 15+ HCP NOT 4M(432) (Jacoby) [7.1]; Bergen raises: 3♣ = 6-9 HCP 4+ M (Opener 3♦ Range ASK), 3♦ = L/R 4+ M, 3M = 0-5(VUL 3-5) HCP 4+ M PRE; 3♥(OM)/3♠(OM)/4♣/4♦ = 12-14 HCP SPL; 3NT = 12-14 HCP BAL 4+ M NOT 4M(432); 4M = PRE 5+ M; 1♠/1NT then 3M = L/R 3-card M
7.1	1♥/1♠ – 2NT(Jacoby) // 3m/OM = SPL; 3M = MIN non-SOL M no SPL; 3NT = Non-MIN no SPL; 4m/OM = 5+ m/OM 2+/AKQ 4-5 losers; 4M = SOL M no CUE O/S – RESP     3M = Waiting; 3NT = Trump ASK (Opener 4M for 1-/AKQ else CUE); else S/T
[8]	1NT – 3♥ = FG 54+ m longer ♣ or 5-5 m (RESP 3♠ = 5TH ♦ ASK); 3♠ = FG 54+ m longer ♦ or 6-6 m
[9]	1NT – 2♠(INV 3- M) // 2NT = Any MIN (RESP 3♣/3♦ = INV 6+ ♣/♦); 3♣/3♦ = MAX poor ♣/♦ SUPP P/C 3NT; 3NT = MAX good ♣/♦ SUPP