

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			WORLD BRIDGE FEDERATION CONVENTION   CARD		
OVERCALLS[STYLE;RESPONSES;1/2LEVEL;REOPENING]	OPENING LEADS STYLE			CATEGORX: Precision– BLUE		
		LEAD	IN PARTNER'S SUIT			
1-level: 4+cards, 6+HCP; 2-level: 5+ cards; 10+HCP;	SUIT	3rd/5th	3rd/5th			
RESP: New suit=F1 after 2/1 overcall; Jump shift=NAT, INV;	NT	2nd/4th	2nd/4th			
Jump raise=PRE;	SUBSEQ	Same as above	Same as above	NEBO: CHINA		
	OTHERS: vs NT: K ask UB/CT; A ask ATT;			EVENT: ALL EVENTS		
	LEADS			PLAYERS: Wangwenfei Wang Liping		
INT OVERCALL(2ND/4TH LIVE;RESPONSES;REOPENING)	LEAD	VS. SUIT	VS. NT	SYSTEM SUMMARY		
	A	AKx (+); Ax (+)	AK (+)			
2nd/4th LIVE: good 15-18 HCP; RESP: system on;	K	KQ (+); AK	AKJ10 (+); KQ109(+);	GENERAL APPROACH AND STYLE		
Reopening: good 11-15HCP; RESP: system on	Q	QJ (+); Qx	QJ (+); KQ (+);			
JUMP OVERCALLS(STYLE;RESPONSES;UNUSUAL NT)	J	HJ10 (+); J10 (+); Jx	J10 (+); AQJxx; Jx			
1-suit: WK, 5+cards	10	H109(+); 109 (+); 10x	HJ10 (+); 109 (+)	STR ♣		
2-suits: Unbid lower 2-suits	9	9x; 9xx	H109x; 9xx; 9x	Bidding Style: 5-card M (RESP:1NT=F1); 1♦=2+♦; Multi 2♦;		
Reopening 2NT=18-20HCP, BAL	HI-x	Sx; xxS; xxSx; xxxxS	Sx; Sxx; xSxS; xSxSx (+)	2♥=4414/4405, 11-15; 2♠=5♠+4+m, 6-10HCP;;		
	LO-x	HxS; HxSx; HxxxS (+);	HxS; HxxS(+)	1NT=14-16HCP, BAL, 5M/6m OK, SPL H OK		
	SIGNALS IN ORDER OF PRIORITY			2/1= FG except direct rebid		
DIRECT AND JUMP CUE BIDS(STYLE;RESPONSES;REOPEN)		PARTNER'S LEAD	DECLARER'S	DISCARDING	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Michaels CUE: (1m)-2m=55+ M's, (1M)-2M=55+ OM+m, 8+HCP	SUIT	1	Hi = ENCRG	Hi/Lo = E		Hi = ENCRG
Jump CUE=STOP asking;		2	Hi/Lo=E	S/P	Hi/Lo=E	2♦=WK 2M;
		3	S/P		S/P	2♥=4414/4405, 11-15HCP;
VS. NT (VS. STRONG/WEAK; REOPENING; PH)	NT	1	Lo = ENCRG	Hi/Lo=E	Lo = ENCRG	2♠=5♠ + 4+m, WK;
vs WK 1NT: DBL=PEN; vs STR 1NT: DBL=6m+4M		2	Hi/Lo = E	S/P	Hi/Lo = E	3NT=Gambling (solid 7-8m, no A in side suit)
vs WK/STR 1NT: 2♣=44+ M's; 2♦=one M; 2M=5M+4+m;		3	S/P		S/P	
2NT=STR any 2-suits;	SIGNALS(INCLUDING TRUMPS) vs NT/suit: Smith Signal;					
	Trumps: Hi/lo interested in ruff					
	DOUBLES					
VS. PREEMPTS(DOUBLES; CUE-BIDS; JUMPS;NT BIDS)						
T/O DBL THRU 4♦; vs 4M PRE: DBL=OPT; 4NT=55+ 2-suits;	TAKEOUT DOUBLE(STYLE; RESPONSES; REOPENING)					
	Maybe light with Classic Shape (9+HCP)					
VS. ARTIFICIAL STRONG OPENGINGS						
vs STR 1♣: DBL=M's; INT=m's; Others=NAT	SPECIAL,ARTIFICIAL & COMPETITIVE DOUBLES/ REDOUBLES			SPECIAL FORCING PASS SEQUENCES		
VS 2♣.DBL=♣	Neg DBL THRU 4♥			(NOTE 27)		
	Resp DBL THRU 3♠			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
	Max DBL					
OVER OPPONENT'S TAKEOUT DOUBLE	Lightner DBL					
	Support DBL THRU 2M			PSYCHICS: Rare		
New suit: 1-level= F1, 2-level=NF;1M-(DBL)-TRF under 2M;						
Raise=PRE; Jump shift=NAT PRE; RDBL=PEN						

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	*	0	4♥	16+HCP UNBAL or 17+ BAL	1♦=0-7HCP; 1M/2m=8+HCP, 5+; 1NT=8-13/16+HCP BAL; 2♠=14-15HCP BAL; 2♥=8+HCP, 4 (441); 2NT=8+HCP,1444	1♣-1♦;1NT=17-19HCP, 2NT=23-24HCP, BAL Note 1-5	
1♦		2	3♠	11-13HCP if BAL, 11-15HCP if UNBAL;	1M=Nat F1; 1NT=7-11HCP; 2NT=BAL, INV, no 4M; 2m=5+m, F1; 2♥=55 M's, 6-10; 2♠=55 m's, 6-10; 3NT=to play; 3x+=NAT, PRE	2-way checkback; 1♦-1♥; 1♠=promise 4+♦4♠ Note 6-15	
1♥		5	4♥	11-15HCP, 5+♥	1NT=7-12HCP, F1; 1♥-2m=FG except rebid 3m; 2♠=FG raise, BAL; 2NT=BAL, FG; 3♣=9-11HCP 4+♥; 3♦=7-9HCP 4+♥ SUPP; 3♥/4♥=PRE 3♠=10-12, any SPL; 3NT(♠)/4♣/4♦=SPL 13+, 4+♥; 4♠/5m=Exclusive RKCB vs ♥; 4NT=RKCB vs ♥	1♥-1♠; 1NT-?: 2-way checkback; 4SF=FG 1♥-1♠;2NT=6♥3♠, Max 1♥-1♠;3NT=6♥4♠, MAX; 1♥-1NT;2♣=Could be 2-cards	Drury Jump shift=Fit-showing
1♠		5	4♥	11-15HCP, 5+♠	3♥=FG raise, BAL; 3NT=10-12, any SPL; 4x=SPL, 13+HCP; Others=same as 1♥ opening		
1NT			4♥	14-16HCP, BAL, 5M/6m OK, SPL H OK	2♣=STAY; 2♦/2♥/2NT/3♣=TRF; 2♠=Ask range; 3♦=m-SPL,FG; 3M=M-SPL, FG; 4♣=Gerber; 4♦/4♥=TRF; 4♠=m's;	Note 16	
2♣		5	4♥	11-15HCP, 6+♣ or 5♣+4M	2♦=Relay; 2M=NAT NF; 2NT=PUP 3♣; 3♣=PUP3D; 3♦/3M=NAT, INV; 3NT=to play; 4♦=RKCB vs ♣	Note 17-18	
2♦	*	0		WK 2M, could be light when FAV	2NT=Relay; 3m=Nat F1; 2♥/3M/4♥=P/C; 2♠=INV vs ♥; 4♣=TRF M; 4♦=Bid M; 4♠NAT, to play	2♦-(2M)-DBL=P/C; 2♦-(3m)-DBL=PEN Note 19	
2♥		4		4414/4405, 11-15HCP	2NT=Relay; 3M=INV; 3m=NAT,NF;	Note 20	
2♠		5		5+♠ + 4+m, WK	2NT=Relay; 3m/4m/5♣=P/C; 3♥=NAT, NF; 4♥=To play	Note 21	
2NT	*			20-21HCP, BAL	3♣=STAY; 3♦/3♥/4♦/4♥=TRF; 3♠=54+ m's; 4♣=Gerber; 4♠=55+ m's		
3m		6		PRE	3x=F1; 3♣-4♦=Ask SPL; 4M=To play	HIGH LEVEL BIDDING	
3M		6	PRE	4♣=Fit and slamish; 3♥-4♠=To play			
3NT	*			Gambling (7-8 solid m, no A in side suit)	4♣5♣=P/C, 4♦=Ask SPL; 4M=to play; 5NT=GSF	RKCB 14/03; Blackwood 14/03; Cue; 5NT GSF; SPL	
4x	*	7		PRE	4♦=Ask SPL; 4M=To play; New suit=CUE; 4NT=RKCB	DEPO;	
4NT				Good minor,10-11tricks	5♣=P/C; 5♦=Ask Void;		

Note 1: 1♣-1NT
2♣-2♦=8-10HCP or 16+HCP, 4-card ♥
-2♥=8-10HCP or 16+HCP, 4-card ♠
-2♠=8-10HCP or 16+HCP, no 4M
-2NT=(4333), 11-13HCP
-3♣=4♣+4any, 11-13HCP
-3♦=4♦+4♥, 11-13HCP
-3♥=4♥+4♠, 11-13HCP
-3♠=4♠+4♦, 11-13HCP

Note 2: 1♣ -2♠
2NT-3♣=4♣+4any
-3♦=4♦+4♥
-3♥=4♥+4♠
-3♠=4♠+4♦
-3NT=(4333)

Note 3: 1♣-1NT
2♣-2♦
2♥=NAT
2NT=waiting
3m=5+m
2♠=4-card ♠, then:
-3♠=4-card ♠
-3m=4-card m
-3♥=3433

Note 4: 1♣-1NT
2♣-2♠
2NT=relay, then:
-3m=5-card m
-3♥=2344
-3♠=3244
-3NT=33(43)

Note 5: 1♣-2♥=4(441), 8+HCP
2♠=ask, then:
2NT=4441
3♣=4414
3♦=4144

1♣-2NT=1444, 8+HCP

Note 6: 1♦-1♥
2♠=MAX, 6+♦ + 3♥ or 6♦ 5♠
3♥=MAX, 4♥+5♦
4♦=6♦+4♥

Note 7: 1♦-1♠
2NT=MAX, 6+♦ + 3♠
3♥=4♠ SUPP, ♥-SPL, MAX
3♠=MAX, 4♠+5♦
4♦=6♦+4♠

Note 8: 1♦-1♥

1♠-1NT/2M=NAT, NF
-2♣=PUP 2♦
-2♦=ART, FG
-2NT=TRF ♣
-3x=NAT, FG

Note 9: 1♦-1♥
1♠-2♣
2♦-Pass=To play
-2M/3m/2NT=NAT, INV
-3♥=♥ HHxxxx, INV
-3NT=5♥(332), NF

Note 10: 1♦-1♥
1♠-2♦
2♥=3-card ♥, MIN
2♠=4♠5♦, MIN
2NT=NAT, no 3-card ♥
3♣=4144/40 (54)
3♦=4♠5+♦, MAX
3♥=4351/4360, MAX

Note 11: 1♦-1♥
2♠-2NT=relay
3♣=♣-SPL
3♦=♠-SPL
3♥=2362
3♠=5♠6♦

Note 12: 1♦-1♠
2NT-3♣=relay
3♦=♣-SPL
3♥=♥-SPL
3♠=3262

Note 13: 1♦-2♦
2♥=BAL 4+cardS ♦
2♠=4♦+4M, HAVE SPL
2NT=BAL, 2/3-cards ♦
3♣=4♦+5♣
4♣/3M=SPL, MAX
3♦=5+♦ M SPL

1♦ 2♦
2♥ 2♠:RELAY
2NT:4♦,NO 4M
3♣=5♣
3♦=5+♦
3♥/♠=4♥/♠

1♦ 2♦
2♠ 2NT
3♣=(34)51 OR4441 MIN
3♦=6♦ 3361
3♥/♠=4♥/♠+OM SPL
3NT=4441,MAX

4♣=4450,MAX

1♦ 2♦
2♠ 2NT
3♣ 3♦:RELAY
3♥/♠: 4♥/♠+♣SPL
3NT:4441,MIN
4♣=4450,MIN

Note 14: 1♦-2♣
2♦=5+♦
2♥=4♣,BAL,MAYBE HAVE 4M
2♠=3♣,HAVE SPL
2NT=BAL,NO 4♣
3♣=4-card ♣, M HAVE SPL
3♦=6+♦, MAX
3M=M-SPL, 5+♦ 4+♣, MAX
4♣=55+ m's, MAX
4♦=6♦+4♣, MAX

1♦ 2♣
2♥ 2♠:RELAY
?2NT: 4♣ BAL,NO 4M
3♣:4♦+5♣
3♦:5♦+4♣
3♥/♠: 4♥/♠ +4♣

1♦ 2♣
3♣ 3♦:RELAY
3♥/♠: ♥/♠ SPL

Note 15: 1♦-2♣
2♠-2NT:RELAY
? 3♣:(41)53 OR (40)63,MIN
3♦:(31)63
3♥/♠: 4♥/♠+OM SPL,MAX

1♦ 2♣
2S 2NT
3♣ 3♦:RELAY
3♥/♠: 4♥/♠+OM SPL MIN

1♦ 2♣
2♠ 2NT
3♦ 3♥:RELAY
?3♠: ♥ SPL
3NT: ♠ SPL

Note 16: 1NT-2♣
2♦-2♥=5♥4♠, INV
-2♠=5+♠, INV
-2NT=INV
-3M=5OM4M, FG
-4♣=6♥4♠, slamish
-4♦=6♠4♥, slamish
-4M=6M4OM, to play
-3m=F
1NT-2♣
2♥-2♠=5+♠, INV
-2NT/3♥=NAT, INV
-3♠=4+♥ SUPP, slamish
-3NT=NAT, promise 4-card ♠
-3m =F
1NT-2♣
2♠-2NT/3♠=NAT, INV
-3♥=4+♠ SUPP, slamish
-3NT/4♠=to play
-3m =F

1NT-2♠
2NT=MIN
3♣-MAX

1NT-2♠
2NT-3♣=55+ m's, WK
-3♦=BAL, slamish
-3M=M-SPL, m's, FG

1NT-2♦
2♥-2♠=PUP 2NT
-2NT/3m/3♥=NAT, INV
-3♠/4m=SPL,
-4♥=slamish, BAL, NF

Note 17: 2♣-2♦
2♥/♠=4-card ♥/♠
2NT=MAX, 6+♣
3♣=MIN, 6+♣
3♦=MAX, 6♣+4♦
3M=MAX, 6♣4M
3NT=MAX, solid ♣
4♣=7+♣

2♣-2♦
2♥/♠-2NT=F

Note 18: 2♣-2NT
3♣-Pass=PRE raise
-3♦=55 M's, INV
-3♥=55 ♥+♦, FG
-3♠=55 ♠+♦, FG
-3NT=16-18HCP, 3-card ♣
-4♣= ♣RKCB
-4♦/4M=Exclusive RKCB vs ♣

Note 19: 2♦-2NT
3♣=NOT BAD
3♦=♥, MIN
3♥=♠, MIN
3♠=♥, MAX, good suit
3NT=♠, MAX, good suit
4♦/4♥=TRF 4♥/4♠

2♦-2NT
3♣-3♦=TRF M at 4-level if MAX+bad suit, Bid 3M if MIN+good suit

Note 20: 2♥-2NT
3♣=4414, MIN
3♦=4405, MIN
3♥=4414, MAX
3♠=4405, MAX
3NT=4414, MAX, ♦ A/K

Note 21: 2♠-2NT
3m=5♠+4/5m, MIN
3♥=5♠+5♣, MAX
3♠=5♠+5♦, MAX

3NT=5♠+6m
4m=6♠+5m

Note 22: 3NT-4♦
4M=M-SPL
4NT=m-SPL
5m=7m222

Note 23: After our T/O DBL over OPPT's 1♠ opening
(1♠)-DBL-(P)-1NT=ART, INV at most
-2m/2♥=4+card, WK
-2♠=ART, FG
-3m/3♥=5+cards, INV

(1♠) -DBL-(P)-1NT
-2m=3+m
-2♥=5+♥, 16+HCP
-2NT=19+HCP, BAL

(1♠)-DBL-(P)-1NT
-2m - (P) -Pass=to play
-2♥=4-card ♥, INV
-2♠=10-12HCP, no 4-card ♥, no ♠-STOP
-3m=5m + 4♥, INV
-3♥=5m + 5♥, INV

Note 24: (1♠)-DBL-(P)-1NT
(2♠)- P - (P)-3m=5m + 4♥, INV
-3♥=4-card ♥, INV
-2NT=NAT
-DBL=BAL, 10-12HCP, no 4-card ♥, no ♠-STOP

Note 25: Defense OPPT's 3NT opening
(3NT)-DBL=14+HCP
-4♣=54+ M's
-4♦=one M
-4M=55+ M+m

Note 26: Defense OPPT's 2M(WK) opening
(2M)-DBL=T/O
-2NT=NAT, 16-18HCP
-2OM/3m/3OM=NAT
-3NT=Tricks
-4m=55+ m+OM

NOTE 27: 1♣ OPENING AND FG RESPONSES WHEN OPP,S OVERCALL HIGHLEVEL
PASS=FP a.WANT TO PEN
b.STRONG HAND SLAMISH
DBL=HAVE FIT ,WANT TO BID.