

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1-level 8-16, 2-level 10-16
Responses: cue bid LIM+, jump raise PRE, 2/1 constructive 1RF
1/1 constructive NF; jump cue CTRL ask; jump in new suit SPL
Re-opening: 4+ cards, 5-11 HCP
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 SYSON
4 th = 2 suits < opening pts
Re-opening: (10)12-15 SYSON
JUMP OVERCALLS (Style; Responses; Unusual NT)
1 suit: PRE, 6 cards
2 suits: UNT PRE or STR, 2 lower unbid
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels PRE or STR, 5-5 direct or reopening (12+ hcp)
Jump cue asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
CAPP over STR NT, direct or reopening UPH, over 1N O/C; DONT
By PH
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL>T/O; cue-bid MICHAELS; Jumps=STR hand, STR suit; over
PRE 2/3M, 4m= m +OM (leaping Michaels)
2N/weak 2, multi 2♦ =15-18 BAL
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
over 1♣: x=♥+♠ 4+4+, 1N= ♣=6 or ♦+M, 2♣=♦=6 or ♥+m, 2♦=♥=6
or ♠+m, 2♥=♠=6 or ♥+♠, 2♠=♠, 2N= minors
Over 2♣, CRASH: DBL=2 suits same color, 2♦=2 suits same rank,
2N=2 suits same shape
OVER OPPONENTS' TAKEOUT DOUBLE
Suit at 1-level 1RF, Jordan 2NT 3+ trumps lim+, 3♠=7-9 4 trumps,
3♦ lim 4 trumps, WJS, RDBL = no fit,
Over 1M (DBL)-2♣/♦/♥ TRF, 1♥(X)2♦ STR>1♥(x)2♥,
1♠(x)2♥ STR>1♠(x)2♠

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4th	4th	
NT	4th	4th	
Subseq	2 nd /4 th thru decl xcept in suit	bid	
Other: from xxS in partner's suit w/o support, Sxx w/ support; top or lowest in unmentioned suit			
A,Q for ATT, K for CT vs trumps; A for ATT, K for unblock/CT, Q J or CT			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, AKx+, Ax+	AKQx+, AKJx,	
King	AK(Q)(J/T)x+, KQx+, Kx	AK(Q)JTx+, KQ(J)(T)x+	
Queen	QJx+	QJTx+, QJx, AQJx+,KQT9+	
Jack	J10x+, KJ10x+	JTx+, AJTx+, KJTx+	
10	109x+, HT9x	109x+, H109x+	
9	9x	98x, 9x	
Hi-X	Sx, xSxx, HxxSx	Sx, xSxx, HxxSx	
Lo-X	HxS, HxxS	HxS, HxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT: Low ENC	Count: Lo-hi E	Att: Lo ENC
Suit 2	Count: Lo-Hi E	S/P	Count: Lo-hi E
3	S/P	ATT: Low ENC	
1	ATT: Low ENC	Count: Lo-hi E	ATT: Lo ENC
NT 2	Count: Lo-hi E	S/P	Count: Lo-hi E
3	S/P	ATT: Low ENC	
Signals (including Trumps): Hi-lo in trumps ability to ruff or 3+			
Reverse Smith echo in NT (lo-hi in decl's suit we like our suit)			
We do not always give count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
NAT: Pattern or STR(17+); Resp: 0-8 nonjump, 9-11 jump, 12+ cue or game, 8-10 1N, 10-12 2N, dbl jump PRE			
Re-opening: shows an opening hand or perfect pattern (LEB responses may Apply)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG>4♥, RESP>3♠, MAX>3♣, SUPP>3♥, below 2N=competitive,			
Lightner slam DBL, Rosenkranz RDBL, transfers after dbl of M			
Negative slam DBL= in competition after opps bid slam DBL=0 tricks			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Philippines/ Women
PLAYERS: ENCONTRO-DE GUZMAN
Event: 2013 APBF Championships
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card major
1N/1♥/♠ 1RF
2/1 FG
Strong NT 15-17
2♣ STR
WJS in M over 1♣/♦
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ 1 MAJ PRE
2♥/2♠ M + m, 5+5+, 5-10 HCP
3NT Gambling
4♣/♦ NAMYATS
Modified Drury 2♣, 2♦
Inverted raises over 1♣/♦
BERGEN RAISES (3♣, 3♦, 3M)
Competitive cue = lim raise
CAPP over 1N opening & O/C
CAPP TRF over DBL of 1M starting w 2♣
Multi defense over STR 1♣
CRASH over 2♣, Multi Landy over 2N
leaping Michaels over 2♥/♠, 3♥/♠
def over 2 suited overcalls
Lebensohl slow with
SPECIAL FORCING PASS SEQUENCES
When game has been bid w strength
IMPORTANT NOTES
WJS in competition, Lebensohl slow with
DONT to escape 1N (x=PEN)
PSYCHICS:

OPENING	Tick If Artif	Min no Of cards	NEG DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	4♥	12-21	May bypass 1♦, 1N=6-10, 1m-3m weak, 1m-2m F>3m, WJS, 2N invite, 3N=to play	1♣-2♣-2♥/♠=stopper (3♦ asks), 1♣-2♣-2N=♥+♠ stopper (3♦ asks), 1♣-2♣-2♦=FG; New minor 1R F, 4SF>Game 1m-1M-1N-3om = weak 6 cards	2m/1m may be passed
1♦		3	4♥	12-21	(same as 1♣), 3♣- invite w/ 6+ ♣	(same as 1♣), 1♦-2♦-3♣=FG, 1♦-2♦-2♥/♠-3♣	2♣/1♦ NF
						asks stopper, 1♦-2♦-2N-3♣ asks stopper	
1♥		5	4♥	12-21	2/1 FG , 1N 1RFmay have 3 card support LIM, FG 2NT ask, BERGEN raises, 2♠ weak , 3♥/1♠ STR	2N-3♣=MIN, 2N-3♦=MAX, no x; 3♥/♠/NT= x in ♣/♦/OM, 2N-4m=5 cards	2♣=lim, 3 supp, 2♦=lim, 4 supp 3♣=4 cards 7-8, 3♦=8-9
					3N=BAL w/ supp 12+HCP 3+ cards, SPL	1♥-1N-2m-3♥=LIM 3 cards, 1♥-2m-2N=13+	2N invite
1♠		5	4♥	12-21	(same as 1♥)	(same as 1♥)	(same as 1♥)
INT				15-17 BAL	2♣=NF STAY, Jacoby TRF, 2♠TRF>3♣, 2N TRF>3♦, 3♣/♦ invtl, 3♥/♠ 54min short M FG, 4♠, Gerber, TEXAS, 4♠=min, 4N=Quant	1N-2♣-2♦-2♥/♠ inv, 1N-2♣-2♦-3♣ mss (S2), 1N-2♣-2M-3OM-SPL in unk suit;SMOLEN, 1N-2♦-2♥-2♠=5+5+ slam, 1N-2♦/♥-2♥/♠-3m FG, 1N-2♦/♥-2♥/♠-new suit jump=SPL, 1N-2♦/♥-2♥/♠-3♥/♠ invtl	
2♣	x	0		22+ or 17+ 3 losers, 9 winners	2♦ 3Q/1K+ FG, 2♥ dbl NEG, 2♠/2N=♥/3♣/3♦ 5+ cards 8+ HCP, 3♥/♠ 444/1=♥/♠ 8+	2♣-2♦-2♠/2N/3♣/3♦=NAT, 2♣-2♦-2♥ Kokish	
2♦	X	0		PRE in ♥/♠, 6 carder	2♥/2♠/3♥ P/C; 2N ask; 3m 1RF; 4♣TRF>M; 4♦ bid M; 4♥/♠ to play	2N relay: 3♣/♦ good ♥/♠, 3♥/♠ bad w ♥/♠	
2♥		5		7-10, 5♥ - 5(4) ♣/♦	2N asks min, 3♣ P/C, 3♦ invtl ♥, 3♥ NF, 4♠ P/C, 4N bid min	2♥-2N-3♥=5♥6♣, 2♥-2N-3♠=5♥6♦, 2♥-2N-3m-3♥ NF	
2♠		5		7-10, 5♠-5(4)♣/♦	2N asks min, 3♣ P/C, 3♦ invtl in ♠, 3♠ NF, 4♣ P/C, 4N bid min	2♠-2N-3♥=5♠6♣, 2♠-2N-3♠=5♠6♦; 2♠-2N-3m-3♠ NF	
2NT				20-21 may have 5-card M	3♣ Romex (S1), 3♦/♥ TRF, 3♠ mss, 3N>♣, 4♠>♦, TEXAS, 4♠=BW, 4N QUANT		
3♣		6		PRE	New suit 1RF		
3♦		6		PRE	New suit 1RF		
3♥		7		PRE	New suit 1RF		
3♠		7		PRE	New suit 1RF		
3NT	X			Gambling 7 1/2 to 8 winners	4♣ P/C, 4♦=name short suit (4♥/♠/m; 4N 7222)		
4♣	X	0		7+ ♥ cards, 8 ½ - 9 winners	4♦ slam interest, 4♥ to play		
4♦	X	0		7+ ♠ cards, 8 ½ - 9 winners	4♥ slam interest, 4♠ to play		
4♥		7		PRE, 7+ cards			
4♠		7		PRE, 7+ cards			
4NT	X			5♣+5♦+ PRE			
5♣		8		PRE, 8+ cards			
5♦		8		PRE, 8+ cards			
						HIGH LEVEL BIDDING	
					Exclusion RKC, Cue bids 1 st /2 nd rd ctrl;	Splinter raises, Kickback RKC 1430, P1D0,	RKC w/ void: 4N-5N (odd no),
					Lightner DBL; NEG slam DBL	4N-6C(2/4), when interference is over suit =	PODE, interference DBL=P1R0

