

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural
Response : New Suit forcing, Cue bid = 13+ HPC
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
1NT Overcall 15-18 HCP balanced, promise stopper
Response : same as 1 NT opening
1NT Balancing 12-14 HCP Fourth Seat
Response : No transfer
JUMP OVERCALLS (Style; Responses; Unusual NT)
Jump Overcall : Pre emptive one suit hand
Unusual NT
Jump Overcall after weak two see Section 3
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1m)-2m : ♥ and ♠ (54+) or (4+5)
(1M)-2M : Other M and a minor suit (54+) or (4+5)
VS. NT (vs. Strong/Weak; Reopening;PH)
DbI = Same Strength
2♣ = One long suit ; 2♦pass or correct, 2NT=GF
2♦ = Two Majors
2♥ = ♥ and another m; 2NT ask w/HCP,3♣ pass or correct
2♠ = ♠ and another m; 2NT ask w/HCP,3♣ pass or correct
2NT = Two minor
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
2NT = 16-18 HCP with stopper
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL = 10+HCP
Jump Raised = Limit raised

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th , MUD	4 th , MUD	
NT	4 th , Top of Nothing	4 th , Top of Nothing	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKJ10(+), AKx(+), Ax	AKQx(+), AKJ10x	
King	AK,KQ,KQ(J/10)x,KQ109	KQJx(+),KQ109	
Queen	QJ, QJx(+)	QJ, QJx(+),	
Jack	J10, J10x(+)	J10, J10x(+), AQJx(x)	
10	HJ10x(+), 109,109x(+)	HJ10x(+), 109,109x(+)	
9	H109x(+), 98x(+), 9x	H109x(+), 98x(+), 9x	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	En/Discourage	En/Discourage	En/Discourage
Suit 2	Count	Count	
3	Suit Preference		
1	En/Discourage	En/Discourage	Suit Preference
NT 2	Count	Count	
3	Suit Preference	Suit Preference	
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Opening Values, may be light with good shape			
Response : Cue Bid =Opening Hand			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lead directing DBL			
Support DBL			
Negative DBL THRU 2♠			

W B F CONVENTION CARD
CATEGORY: Ladies Team
NCBO: Contract Bridge League of Thailand
PLAYERS: D. Tassamon & B. Pimpraphai
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Better minor, 5+Card Major, 2 over 1 GF,
1NT Openings: 15-18 HCP Balanced or Semi Balance
2♣ Artificial & GF, 2♦ FLANNERY,
2♥ / 2♠ Weak Two
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
FLANNERY 2♦, Gambling 3NT,
Inverted Minor Raised,
Weak Jump Shifts & Raises in competition,
LEBENSÖHL,
Michael Cue Bids
CAP
CUE Bid
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: RARE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG:DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	YES	3	2♠	11-20 HCP	1♣ = RELAY, 1M=4+Card , 1NT= 8-10 HCP 2♣ = 12+ HPC 5+Card 2♦/2♥/2♠ = 6+ Card 3-7 HCP 3♣ = 6-10 HCP ♣ suit 2NT=11-12 HCP 3♦/3♥/3♠ = SPLINTER 13+ HPC	1NT can bypass 4 card M STOPPER UP THE LINE	
1♦	YES	3	2♠	11-20 HCP	1NT=6-10HCP, 2NT=11-12, 3NT=13-15 1M = 4+Card 2♠ = GF 4+Card, 2♦ = 12+ HCP 5+Card, 3♦ = 6-10 HCP 5+ Card 2♥/2♠ = 6+Card 3-7 HCP 3♥/3♠ = SPLINTER		
1♥		5	2♠	11-20 HCP	1NT=6-12 (F1 ex. Resp. passed hand) 2♥=3+card raise; 2NT=GF 4 card support 13+HCP; 2♣/2♦ = GF 4+Card; 2♠ =6+Card 3-7 HPC 3♥= Limit Raise 4+Support 3♠/4♦/4♠= SPLINTER ; 4♥= TO PLAY	3♠/♦/♠ short; 3♥=no short max; 4♥=no short min	
1♠		5	2♠	11-20 HCP	1NT=6-12 (F1 ex. Resp. passed hand) 2♣/2♦/2♥= GF; 2♠=3+card raise; 2NT=GF 4+Card support; 3♠=Limit Raise 4+Support 4♣/4♦/4♥= SPLINTER; 4♠= TO PLAY	3♠/♦/♥ short; 3♠=no short max; 4♠=no short min	
INT				15-18 HCP BALANCE or SEMI	STAYMAN (does not promise 4 card M)	SMOLEN TRANSFER After deny M by Opener Responder bid : 2♥=♥+♠(4/5) Invitation; 2♠=♥+♠(5/4) Invitation; 3♠=♠+One major (5/4) GF; 3♦=♦+One major (5/4) GF	
					2♦ transfer to♥ 2♥ transfer to♠ 2♠ transfer to♣ 2NT transfer to♦		
					3♠ =6+Card Invitation 3♦ =6+Card Invitation		
					3♥/3♠ = 2 minors with singleton or void in suit bid		
					4♣ = GERBER, 4NT = QUANTITATIVE		
					5NT = Grand Slam Try		
					If Opp. Double	XX = Transfer to 2♣ 2♣ = Transfer to 2♦ 2♦ = Transfer to 2♥ 2♥ = Transfer to 2♠	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
2♣	YES	0		STRONG	2♦ = RELAY 2♥/2♠/3♣ = 5+ CARD, 2 HONS, 8+ HPC 2NT = 8-11 HCP BALANCE 3NT = 12-15 HCP BALANCE			
2♦	YES	0		FLANERY	2NT ASKING FOR DISTRIBUTION	3♣/♦ = 3 Card, 3♥ = 4522 min 3♠ = 4522 max		
2♥		6+		6-10 HPC	2NT ASKING FOR DISTRIBUTION			
2♠		6+		6-10 HPC	2NT ASKING FOR DISTRIBUTION			
2NT				21-22	PUPPET STAYMAN & TRANSFER			
3♣		6+		PRE				
3♦		6+		PRE				
3♥		6+		PRE				
3♠		6+		PRE				
3NT				Gambling w/ solid minor	4♣ pass or correct; 4♦ = ASKING 4NT = Trump suit asking	4♥= ♥control, 4♠= ♠control, 4NT=another minor control 5♣= 7 card with AKQ 5♦= 7 card with AKQJ 5♥= 8+ card with AKQ 5♠= 8+ card with AKQJ		
4♣		♥ 7+		Solid ♥ with AKQ	4♦ = ASKING 4♥ to play	4♥= 2-7-2-2 no control 4♠= ♠control ; 4NT= ♦control ; 5♣= ♣control		
4♦		♠ 7+		Solid ♠ with AKQ	4♥ = ASKING 4♠ to play	4♠= 7-2-2-2 no control 4NT=♥control ; 5♣= ♣control ; 5♦=♦control		
4♥		♥ 7+		Broken long suit				
4♠		♠ 7+		Broken long suit				
4NT								
5♣								
5♦								
5♥								
5♠								
HIGH LEVEL BIDDING								
							Cue Bid	

SECTION 1: Additional Notes on 1NT Opening

[1] Partner open: 1NT & **Opponent OVERCALL 2H or 2S**

Slow show stop- telling bid	
OPENER	RESPONDER
HCP Game, no 4 card Major, stopper in opp. suit	
1NT 3C	2NT 3NT
HCP Game, no 4 card major, NO stopper in opp.suit	
1NT Pass with stopper OR bid 4+ minor up the line	3NT
HCP Game, 4 + un-bid Major, no stopper	
1NT 3NT with stopper or bid M fit	Cue bid show 4 un-bid M
HCP Game, 4 + un-bid Major, with stopper	
1NT 3C 3NT or Major fit	2NT Cue bid show 4 un-bid M
Long Minor transfer by responder	
1NT 3C	2NT Pass or bid 3D weak
Long Minor GF	
1NT	3C, 3D suit game force GF
If OPP bid 2H, RESP show long S by	
1NT	2S = to play 3S = 5+ suit GF
If OPP bid 2S, RESP show long H-weak by	
1NT 3C	2NT 3H = suit to play
If OPP bid 2S, RESP show long H-GF by	
1NT	3H = 5+ suit GF

[2] Partner open: 1NT & **Opponent OVERCALL 2C**

OPENER	RESPONDER
1NT	X = stayman 2D,2H,2S,2NT four way transfer

[3] Partner open: 1NT & Responder with 2 suits minor HCPI2+

OPENER	RESPONDER
1NT	<ul style="list-style-type: none">• 3H = singleton H, 3-1-4-5 or 3-1-5-4• 3S = singleton S, 1-3-4-5 or 1-3-5-4• With 5-5 minors transfer and rebid second suit, then a third suit bid by RESP show singleton or void.

SECTION 2: Competitive bidding after OPPONENT overcall

[1] Partner open: 1 M & Opponent OVERCALL 2NT

N	E	S	W
1♥	2NT	3♣ = limit raise ♥ or better 3♦ = 5♠ GF 3♥ = competitive HCP8+ 3♠ = 6♠- NF- no♥fit 3NT= to play with control 4♥ = weak X = penalty in 1m, HPC9+	

N	E	S	W
1♥, 1♠	2NT	P	3♣/♦
P	P	X = penalty in both m- no fit in M	

N	E	S	W
1♠	2NT	3♣ = 5♥ GF 3♦ = limit raise ♠ or better 3♥ = 6♥-NF-no ♠ fit 3♠ = competitive HCP7-9 3NT= to play with control 4♠ = weak X = penalty in 1m, HPC9+	

[2] Partner open & OPPONENT OVERCALL

N	E	S	W
1♦	2♥	2♠ = 5♠ NF X = HPC8+ 3♣,♦ = 5 card 1RF	

N	E	S	W
1♦	2♥	2♠	3♥
X = HCP15 + Good Suit			

N	E	S	W
1♦	P	1H	2♣
3♣ = HCP15+ solid♦- no ♣ stopper			

SECTION 3: Competitive bidding after OPPONENT opened

[1] Double

OVERCALL	PARTNER
x then <ul style="list-style-type: none"> • bid new suit 16+ • raise partner 16-18 • jump raise 19-20 • cue bid 21+ 	
x	<ul style="list-style-type: none"> • lowest level response 0-7 HCP if re bid 0-4 • jump bid HCP 8+ • cue bid GF

[2] If OPPO open 1 minor - cue bid show 2 majors

[3] If OPPO open 1 MAJOR- cue bid show another MAJOR + 1 minor 5-5

N	E	S	W
1♠	2♠	P	2NT = checking 3♣ = pass or correct
P	3♣ = ♥+♣ min 3♦ = ♥+♦ min 3♥ = ♥+♣ max 3♠ = ♥+♦ max		

[4] If OPPO open Weak Two or Multi

N	E	S	W
2♣/♠	4♣ = ♣+MAJOR (5-5) GF 4♦ = ♦+ MAJOR (5-5) GF		
N	E	S	W
2♦ Multi	4♣ = ♣+MAJOR (5-5) GF 4♦ = ♦+ MAJOR (5-5) GF	P	4♥= pass or correct

[5] If OPPO open 3NT - **4♣ show 2 majors with ♥ better, 4♦ show 2 majors with ♠ better**

[6] If OPPO bidding show long minor and end up in NT: Two suits major bidding as follows;

N	E	S	W
3♣	P	3NT	4♣= Two suit (5-5) MAJOR, ♥ better 4♦= Two suit (5-5) MAJOR, ♠ better

[7] If OPPO open 4♠ - **4NT show 2 suits minor**

SECTION 4: Subsequent Bidding Auction

[1] Stopper

N	E	S	W
1♥	P	2♣	P
2♥	P	3♣	P
3♦ show ♦stop 3♥ weak 3♠ show ♠stop 3NT with stopper in both unbid suit			

N	E	S	W
1♥	P	1♠	P
2♣	P	3♣	P
3♦ asking for stopper	P		

[2] Stopper Check Back

N	E	S	W
1♥	P	1♠	P
1NT	P	2♣ asking	P
2♦ ♦stopper- no ♣ stopper 2♥ only ♥ 2♠ 3 card ♠ 2NTstopper in both ♦ & ♣ 3♣ ♣stopper- no ♦ stopper	P		

N	E	S	W
1♥	P	1♠	P
1NT	P	2♣ asking	P
2♠ 3 card ♠ support	P	2NT asking	P
3♣ ♣stopper 3♦ ♦stopper 3♥or♠ only ♥ or ♠ 3NT stopper in both ♦ & ♣	P		

[3] Miscellaneous

N	E	S	W
1♦	P	1♥	P
3♦	P	3♥ = 1RF 3♠ = GF	

N	E	S	W
1♦	P	1♥	P
3NT long♦ stopper in unbid suit	P		